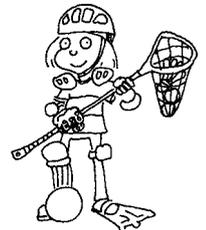


Insect Races



This game fosters co-operation and stimulates imaginative thinking.



Organise the children into groups of six.
Before you start the game, give each group a baton or coloured band that is big enough for all six team members to hold.

Equipment – batons or coloured bands which are large enough for a team of six children to hold.

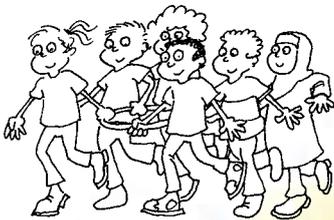
Explain to the children that they are going to pretend to be insects. As all insects have six legs, each child will represent one leg and will have to move by hopping or jumping with their feet together.

The rule of the game is that all team members must hold the band with one hand, while running the race.

Once the children have chosen their way of moving, let them practise moving together as a group.

Then, hold an insect race over a short distance.

Put the children into new groups and repeat the process.



Each time the children are put into groups, they should choose which insect they are going to be. Encourage them to give their team an imaginative name - *battling beetle, lightning ladybird, whizzing wasp, busy bee, darting dragonfly.*

